ORIC SOFTWARE

ORIC

ORICMUNCH

ORICMUNCH

48K

TANSOFT

DISTRIBUTED FOR
ORIC PRODUCTS INTERNATIONAL LTD.
BY TANSOFT LTD.

Head Office Address: Tansoft Ltd, 3 Club Mews, Market Square,
Ely, Cambs. CB7 4NW.

ORICMUNCH

By G. M. Phillips

The objective of the game is to move your Oricmuncher around the various different mazes eating all the things in your path. An increasing score is awarded as the game progresses, to give you the incentive to try again...

FULL USER INSTRUCTIONS ENCLOSED

PRODUCT INFORMATION

WARNING: Do not handle the tape at any time, as this may impair performance or cause loss of recorded data.

GUARANTEE: Every cassette is guaranteed to be free from manufacturing defect and made from quality materials conforming to IEC 94A standard.

Should this product prove to be faulty, it will be replaced free of charge.

This manufacturers guarantee does not affect your statutory rights as a consumer in any way.

APPROVED ORIC SOFTWARE

BRITISH MADE

Domieux Manuel

Copyright

This program is sold subject to the condition that you do not lend it or resell it. Dealers may only sell this program, and may NOT repurchase it under ANY circumstances. Please write to Tansoft if you have bought this tape under a BUY-AND-TRY type scheme. Legal action will be taken against anyone who infringes this copyright.

Tansoft Ltd hope that you enjoy this product — watch out for other programs from Tansoft Ltd.

ORIC SOFTWARE

Loading Oricmunch

Oricmunch is saved as a fast recording on one side and a slow version on the other. To load and run Oricmunch simply enter in either:

CLOAD"" and press RETURN, for the fast version; or type:

CLOAD"",S and RETURN for the slow recording.

If tape loading errors occur, try adjusting the levels on the recorder, and check that you are playing the correct side of the cassette.

Using Oricmunch

Because the arrows are difficult to use without looking at the keyboard, you control Oricmunch by using the keys:

Up	"
Down	/
Right	X
Left	Z

It is recommended that you keep one hand for the left-right movement and your right hand for the up-down movement. Once in motion, Oricmuncher will move until an obstacle blocks its path. You only need to press a direction key once, and you can select a new direction before the Oricmuncher reaches a junction in the maze.

To start the game – and then each round – you must press B.

Also, for every game you must supply a starting level number. This dictates how difficult Oricmunch will be, and is a number between 1 and 9 meaning easy through to difficult.

The level number increases every time a maze is cleared, and there is no theoretical limit to which level you will reach. (The author can get to level 28!).

Clearing a Screen

There are two ways of advancing a level.
1) By clearing away all dots – if no dots are visible then the next maze commences.
2) By eating the four angry bugmonsters that head for you.

Avoiding Bugmonsters

When the bugmonsters are the same colour as the Oricmuncher, you must avoid all contact with them. If they do get to your Oricmuncher, you will lose one of three lives. These lives are replenished when certain scores are achieved, the first of which being 10,000.

The tables are temporarily turned after your muncher eats a flashing dot, as the Bugmonsters become ghostlike and can be eaten. Unfortunately for you, they will also run away, making your task more difficult.

Prizes

A prize for increasing value appears from time totime, and can be eaten if desired. These are different items varying from a cherry to a bottle of lemonade.

Speed

The game starts out fairly slow, but will get faster not only during playing, but also as each level is passed. The Oricmuncher normally runs as fast as the pursuers, until two bugmonsters are eaten, at which time they double in speed outraged by your dastardly act!

Le vieux manuel